

FILEID**BASGET

G 14

BBBBBBBBBB	AAAAAA	SSSSSSSS	GGGGGGGG	EEEEEEEEE	TTTTTTTTT
BBBBBBBBBB	AAAAAA	SSSSSSSS	GGGGGGGG	EEEEEEEEE	TTTTTTTTT
BB	BB	AA	AA	SS	GG
BB	BB	AA	AA	SS	GG
BB	BB	AA	AA	SS	GG
BB	BB	AA	AA	SS	GG
BBBBBBBBBB	AA	AA	SSSSSS	GG	EE
BBBBBBBBBB	AA	AA	SSSSSS	GG	EE
BB	BB	AAAAAAAAAA	SS	GG	EE
BB	BB	AAAAAAAAAA	SS	GG	EE
BB	BB	AA	AA	SS	GG
BB	BB	AA	AA	SS	GG
BBBBBBBBBB	AA	AA	SSSSSSSS	GGGGGG	EE
BBBBBBBBBB	AA	AA	SSSSSSSS	GGGGGG	EE
LL	IIIIII	SSSSSSSS			
LL	IIIIII	SSSSSSSS			
LL	II	SS			
LL	II	SS			
LL	II	SS			
LL	II	SS			
LL	II	SS			
LL	II	SS			
LL	II	SS			
LL	II	SS			
LLLLLLLL	IIIIII	SSSSSSSS			
LLLLLLLL	IIIIII	SSSSSSSS			

```
1 0001 0 MODULE BASSGET (                                ! Basic GET construct
2 0002 0                                         IDENT = '1-021'      ! File: basget.b32 Edit:PLL1021
3 0003 0                                         ) =
4 0004 1 BEGIN
5 0005 1
6 0006 1 ****
7 0007 1 *
8 0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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25 0025 1 *
26 0026 1 *
27 0027 1 ****
28 0028 1 *
29 0029 1 *
30 0030 1 ++
31 0031 1 * FACILITY:
32 0032 1 * Basic support library - user callable
33 0033 1 *
34 0034 1 * ABSTRACT:
35 0035 1 * This module is the UPI level of the Basic GET construct. Initially,
36 0036 1 * it contains only the code for sequential I/O. This module will set
37 0037 1 * up the I/O data base for the LUN and dispatch to the UDF level.
38 0038 1 *
39 0039 1 * ENVIRONMENT:
40 0040 1 * User access mode - AST reentrant.
41 0041 1 *
42 0042 1 * AUTHOR: Donald G. Petersen, CREATION DATE: 19-Feb-79
43 0043 1 *
44 0044 1 * MODIFIED BY:
45 0045 1 *
46 0046 1 * DGP, 19-Feb-79 : VERSION 01
47 0047 1 * 1-001 - original. DGP 19-Feb-79
48 0048 1 * 1-002 - Put () after JSB to BASS$REC_GSE so Bliss won't optimize it out.
49 0049 1 * DGP 22-Feb-79
50 0050 1 * 1-003 - Add BASSGET_RECORD. DGP 02-Mar-79
51 0051 1 * 1-004 - More work on relative I/O; DGP 05-Mar-79
52 0052 1 * 1-005 - Add all of the trash for 'foreign buffers'. DGP 26-Mar-79
53 0053 1 * 1-006 - Make all external references use general addressing. JBS 28-MAR-1979
54 0054 1 * 1-007 - Remove library file RTLSTARLE not used. JBS 28-MAR-1979
55 0055 1 * 1-008 - Load register CCB properly before second call to CB_POP.
56 0056 1 * JBS 29-MAR-1979
```

58 0058 1 1-009 - Add GET indexed. DGP 03-Apr-79
59 0059 1 1-010 - One too many arguments in call to BAS\$REC_GIN in BAS\$GET_KEY.
60 0060 1 DGP 10-Apr-79
61 0061 1 1-011 - Treat channel 0 correctly and check for channel not open.
62 0062 1 JBS 19-APR-1979
63 0063 1 1-012 - Set up ISB\$A USER FP. JBS 25-JUL-1979
64 0064 1 1-013 - Signal virtual array usage and set block use flag. DGP 16-Oct-79
65 0065 1 1-014 - Signal ILLIO CHA if channel passed is less than zero. FM 10-sep-80
66 0066 1 1-015 - Pass to BAS\$SCB_PUSH, LUB\$K ILUN_MIN+2 as a result GET #0 BASIC
67 0067 1 statement will generate an error. FM 17-SEP-80
68 0068 1 1-016 - Undo 15. We can now do I/O to #0, because BAS\$PUT will now use
69 0069 1 foreign buffer mechanism to do #0 PUTs. FM 9-JUL-81.
70 0070 1 1-017 - Fixed a couple of comments to reflect how channel 0 problem is fixed.
71 0071 1 FM 9-jul-81.
72 0072 1 1-018 - Add support for RFA access and manual record locking. PLL 1-Jun-82
73 0073 1 1-019 - RFA is passed by ref, not descriptor. PLL 4-Jun-1982
74 0074 1 1-020 - Include RFA entry point in FORWARD. PLL 9-Jun-1982
75 0075 1 1-021 - Allow REGARDLESS (RRL bit) without UNLOCK EXPLICIT (ULK bit). PLL 10-Jun-1982
76 0076 1 --
77 0077 1
78 0078 1 !<BLF/PAGE>

```
80      0079 1 | SWITCHES:
81      0080 1 | SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);
82      0081 1 |
83      0082 1 |
84      0083 1 | SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);
85      0084 1 |
86      0085 1 |
87      0086 1 | LINKAGES
88      0087 1 |
89      0088 1 |
90      0089 1 | REQUIRE 'RTLIN:OTSLNK';                                ! Define all linkages
91      0518 1 |
92      0519 1 |
93      0520 1 | TABLE OF CONTENTS:
94      0521 1 |
95      0522 1 |
96      0523 1 | FORWARD ROUTINE
97      0524 1 |     BASSGET_RECORD : NOVALUE,                                ! UPI Level Relative GET
98      0525 1 |     BASSGET_KEY : NOVALUE,                                ! UPI Level Indexed GET
99      0526 1 |     BASSGET : NOVALUE,                                ! UPI Level Sequential GET
100     0527 1 |     BASSGET_RFA : NOVALUE;                                ! UPI Level RFA GET
101     0528 1 |
102     0529 1 |
103     0530 1 | INCLUDE FILES:
104     0531 1 |
105     0532 1 |
106     0533 1 | REQUIRE 'RTLML:OTSIDB';                                ! ISB definitions
107     0701 1 |
108     0702 1 | REQUIRE 'RTLML:BASPAR';                                ! Basic literal for foreign buffer kludge
109     0724 1 |
110     0725 1 | REQUIRE 'RTLML:OTSLUB';                                ! LUB definitions
111     0865 1 |
112     0866 1 | REQUIRE 'RTLIN:RTLPSECT';                                ! Define DECLARE_PSECTS macro
113     0961 1 |
114     0962 1 | LIBRARY 'RTLSTARLE';                                ! System symbols
115     0963 1 |
116     0964 1 |
117     0965 1 | MACROS:
118     0966 1 |     NONE
119     0967 1 |
120     0968 1 |
121     0969 1 | EQUATED SYMBOLS:
122     0970 1 |     NONE
123     0971 1 |
124     0972 1 |
125     0973 1 |
126     0974 1 | PSECT DECLARATIONS:
127     0975 1 |
128     0976 1 | DECLARE_PSECTS (BAS);
129     0977 1 |
130     0978 1 | OWN STORAGE:
131     0979 1 |     NONE
132     0980 1 |
133     0981 1 |
134     0982 1 | EXTERNAL REFERENCES:
135     0983 1 |
136     0984 1 |
```

```
137 0985 1 EXTERNAL ROUTINE
138 0986 1 BASS$OPEN_ZERO;
139 0987 1
140 0988 1 EXTERNAL LITERAL
141 0989 1 BASS$K_IO_CHANOT : UNSIGNED (8),
142 0990 1 BASS$K_ILLCALLACC : UNSIGNED (8),
143 0991 1 BASS$K_ILLIO_CHA : UNSIGNED (8),
144 0992 1 BASS$K_ILLRECLOC : UNSIGNED (8);
145 0993 1
146 0994 1 EXTERNAL ROUTINE
147 0995 1 BASS$REC_GIN : JSB_REC IND1 NOVALUE,
148 0996 1 BASS$REC_GRE : JSB_DO_READ NOVALUE,
149 0997 1 BASS$REC_GSE : JSB_DO_READ NOVALUE,
150 0998 1
151 0999 1 BASS$REC_GRFA : JSB_DO_READ NOVALUE,
152 1000 1 BASS$CB_PUSH : JSB_CB_PUSH NOVALUE,
153 1001 1 BASS$CB_POP : JSB_CB_POP NOVALUE,
154 1002 1 BASS$STOP_IO : NOVALUE,
155 1003 1 BASS$STOP : NOVALUE;
156 1004 1
```

! Open "channel 0"
! I/O channel not open
! Illegal or illogical access
! Illegal I/O channel
! Illegal record locking clause
! REC level - RMS interface, GET indexed
! REC level - RMS interface GET relative
! REC level processing - RMS interface
! GET sequential
! REC level - GET by RFA
! Push down I/O system
! Pop I/O system back one CB
! Signal fatal I/O errors
! Signal fatal BASIC error

```
158      1005 1 GLOBAL ROUTINE BAS$GET (
159          1006 1     UNIT,
160          1007 1     LOCK_FLAGS
161          1008 1     ) : NOVALUE =
162          1009 1
163          1010 1     ++
164          1011 1     FUNCTIONAL DESCRIPTION:
165          1012 1
166          1013 1     This routine will set up the I/O data base for this LUN if necessary
167          1014 1     and then dispatch off to the REC level. When control is returned to
168          1015 1     this routine, it pops the CCB off of the I/O system. The actual inter-
169          1016 1     face to RMS is done at the REC level. One record is read.
170          1017 1
171          1018 1     FORMAL PARAMETERS:
172          1019 1
173          1020 1     UNIT.rlu.v      logical unit number
174          1021 1     [LOCK_FLAGS.rlu.v] if present, bits to pass on to record level to
175          1022 1     control manual record locking
176          1023 1
177          1024 1     IMPLICIT INPUTS:
178          1025 1
179          1026 1     LUB$V_VA_USE    virtual array usage
180          1027 1
181          1028 1     IMPLICIT OUTPUTS:
182          1029 1
183          1030 1     OTSSSA_CUR_LUB    pointer to current control block
184          1031 1     RECOUNT          Basic Global which contains the number of bytes read
185          1032 1     ISB$B_STTM_TYPE  the statement type
186          1033 1     LUB$V_BLK_USE   this file has been used for other than virtual I/O
187          1034 1
188          1035 1     COMPLETION CODES:
189          1036 1
190          1037 1     NONE
191          1038 1
192          1039 1     SIDE EFFECTS:
193          1040 1
194          1041 1     RECOUNT is assigned the number of bytes read.
195          1042 1     Signals:
196          1043 1     BAS$K_IO_CHANOT (I/O channel not open)
197          1044 1     BAS$K_ILIO_CHA (illegal I/O channel) for foreign buffers.
198          1045 1
199          1046 1     --
200          1047 1
201          1048 2     BEGIN
202          1049 2
203          1050 2     BUILTIN
204          1051 2     FP
205          1052 2     ACTUALCOUNT;
206          1053 2
207          1054 2     LITERAL
208          1055 2     K_LOCK_ARG = 2;
209          1056 2
210          1057 2     GLOBAL REGISTER
211          1058 2     CCB = K_CCB_REG : REF_BLOCK [, BYTE];
212          1059 2
213          1060 2     LOCAL
214          1061 2     FMP : REF_BLOCK [, BYTE],
```

```
215      1062 2      ACTUAL_UNIT,  
216      1063 2      TEMP_R11,  
217      1064 2      FLAGS:  
218  
219      1066 2      !+ If channel is less than zero then signal an error.  
220      1067 2      !-  
221      1068 2      IF ( .UNIT LSS 0 ) THEN BAS$STOP(BASSK_ILLIO_CHA);  
222  
223      1069 2      1070 2      FMP = .FP;  
224  
225      1071 2      !+ Check for "foreign buffers". If the unit number exceeds 255 then a foreign  
226      1072 2      1073 2      buffer is specified. The foreign buffer is actually a unit number whose  
227      1074 2      1075 2      buffer is to receive the record which is read. The "foreign buffer" unit  
228      1076 2      1077 2      is pushed to pick up the CB address which is passed to the REC level. Then  
229      1078 2      1079 2      the unit pointing to the file is pushed so that the CCB points to the log-  
230      1079 2      1080 2      ical unit which actually do the I/O. Upon return, the necessary RAB fields  
231      1080 2      1081 2      (USZ and UBF) have been restored and two CB_POPS are done if necessary.  
232  
233      1082 2      !-  
234      1083 2      TEMP_R11 = 0;  
235      1084 2      ACTUAL_UNIT = .UNIT;  
236  
237      1085 2      IF (.UNIT GTR LUBSK_LUN_MAX)  
238      1086 2      THEN  
239      1087 2      BEGIN  
240  
241      1088 2      LOCAL  
242      1089 2      FOREIGN_BUFFER;  
243  
244      1090 2      FOREIGN_BUFFER = .UNIT/BASSK_LUN_MAX;  
245      1091 2      1092 2      ACTUAL_UNIT = .UNIT MOD BASSK_LUN_MAX;  
246  
247      1093 2      1094 2      IF (.FOREIGN_BUFFER GTRU BASSK_MAX_FOR_B) THEN BAS$STOP (BASSK_ILLIO_CHA);  
248  
249      1095 2      1096 2      BAS$CB_PUSH (.FOREIGN_BUFFER, LUBSK_LUN_MIN);  
250      1097 2      1098 2      [CCB [ISBSA_USER_FP] = .FMP [SFSL_SAVE_FP]];  
251  
252      1099 2      1100 2      IF ( NOT .CCB [LUB$V_OPENED] ) THEN BAS$STOP_IO (BASSK_IO_CHANOT);  
253  
254      1101 2      1102 2      TEMP_R11 = .CCB;  
255      1103 2      END;  
256  
257      1104 2      !+  
258      1105 2      1106 2      Worry about channel zero. If the actual unit number is zero, make sure  
259      1106 2      "channel 0" is open and use its input side so #0 I/O can work.  
260  
261      1107 2      !-  
262  
263      1108 2      1109 2      IF (.ACTUAL_UNIT EQL 0) THEN ACTUAL_UNIT = LUBSK_LUN_INPU;  
264  
265      1110 2      1111 2      BAS$CB_PUSH (.ACTUAL_UNIT, LUBSK_LUN_MIN);  
266      1112 2      1113 2      [CCB [ISBSA_USER_FP] = .FMP [SFSL_SAVE_FP]];  
267  
268      1114 2      1115 2      !+ If we are on a default unit (unit number less than zero) then  
269      1115 2      1116 2      we can open it if it is not already open. Otherwise it must  
270      1116 2      1117 2      be open already.  
271      1118 2
```

```
272      1119 3  IF ( NOT .CCB [LUB$V_OPENED])
273      1120 3  THEN
274      1121 3
275      1122 3
276      1123 3
277      1124 3
278      1125 3
279      1126 3
280      1127 3
281      1128 3
282      1129 3
283      1130 3
284      1131 3
285      1132 3
286      1133 3
287      1134 3
288      1135 3
289      1136 3
290      1137 3
291      1138 3
292      1139 3
293      1140 2
294      1141 2
295      1142 2
296      1143 2
297      1144 2
298      1145 2
299      1146 2
300      1147 2
301      1148 2
302      1149 2
303      1150 2
304      1151 2
305      1152 2
306      1153 2
307      1154 2
308      1155 2
309      1156 2
310      1157 2
311      1158 2
312      1159 2
313      1160 2
314      1161 2
315      1162 2
316      1163 2
317      1164 2
318      1165 2
319      1166 2
320      1167 2
321      1168 2
322      1169 2
323      1170 2
324      1171 2
325      1172 2
326      1173 2
327      1174 2
328      1175 2

      IF ( NOT .CCB [LUB$V_OPENED])
      THEN
        IF (.ACTUAL_UNIT LSS 0)
        THEN
          BEGIN
            BASS$OPEN_ZERO (.FMP [SF$L_SAVE_FP])
          END
        ELSE
          BEGIN
            BASS$STOP_IO (BASSK_IO_CHANOT);
          END;
      !+
      ! Now that the data base is in place, store the statement type and go
      ! directly to the REC level.
      !-
      CCB [ISBSB_STTM_TYPE] = ISBSK_ST_TY_GSE;
      !+
      ! Check for virtual array usage and set block usage.
      !-
      IF .CCB [LUB$V_VA_USE] EQL 1 THEN BASS$STOP_IO(BASSK_ILLILLACC);
      CCB [LUB$V_BLK_USE] = 1;
      IF ACTUALCOUNT () LSS K_LOCK_ARG
      THEN
        FLAGS = 0
      ELSE
        BEGIN
          !+
          ! The ULK bit must set unless this is a REGARDLESS clause.
          !-
          CASE .CCB [RAB$V_ULK] FROM 0 TO 1 OF
          SET
            [0]:
              IF (.LOCK_FLAGS AND RAB$M_RRL) NEQ 0
              THEN
                FLAGS = .LOCK_FLAGS
              ELSE
                BASS$STOP_IO (BASSK_ILLRECLOC);
            [1]:
              FLAGS = .LOCK_FLAGS;
          TES;
        END;
        BASS$REC_GSE (.TEMP_R11, .FLAGS);
      !+
      ! Now that the GET has been done, pop the CCB off the I/O system.
      !-
      BASS$CB_POP ();
      !+
      ! Pop the "foreign buffer" CB if necessary. It is kept on the CB stack until
      ! now to guard against an AST closing the foreign buffer channel.
      !-
      IF (.TEMP_R11 NEQA 0)
      THEN
```

```

329 1176 3 BEGIN
330 1177 3 CCB = .TEMP_R11;
331 1178 3 BASS$CB_POP();
332 1179 2 END;
333 1180 2
334 1181 1 END;

```

!End of BASSGET

```

.TITLE BASSGET
.IDENT \1-021\

.EXTRN BASS$OPEN_ZERO, BASSK_IO_CHANOT
.EXTRN BASSK_ILLILLACC
.EXTRN BASSK_ILLIO_CHA
.EXTRN BASSK_ILLRELOC
.EXTRN BASS$REC_GIN, BASS$REC_GRE
.EXTRN BASS$REC_GSE, BASS$REC_GFA
.EXTRN BASS$CB_PUSH, BASS$CB_POP
.EXTRN BASS$STOP_IO, BASS$STOP

.PSECT _BASSCODE,NOWRT, SHR, PIC,2

.ENTRY BASSGET, Save R2,R3,R4,R5,R6,R7,R8,R9,R11 : 1005
    MOVAB BASS$CB_POP, R9
    MOVAB BASS$CB_PUSH, R8
    MOVAB BASS$STOP, R7
    MOVAB BASS$STOP_IO, R6
    MOVL UNIT, R11
    BGEQ 1S
    MOVZBL #BASSK_ILLIO_CHA, -(SP)
    CALLS #1, BASS$STOP
    MOVL FP, FMP
    CLRL TEMP_R11
    MOVL R11, ACTUAL_UNIT
    CMPL R11, #119
    BLEQ 4S
    DIVL3 #256, R11, FOREIGN_BUFFER
    EMUL #1, R11, #0, -(SP)
    EDIV #256, (SP)+, ACTUAL_UNIT, ACTUAL_UNIT
    CMPL FOREIGN_BUFFER, #127
    BLEQU 2S
    MOVZBL #BASSK_ILLIO_CHA, -(SP)
    CALLS #1, BASS$STOP
    CLRL R0
    JSB BASS$CB_PUSH
    MOVL 12(FMP), -180(CCB)
    BLBS -4(CCB), 3S
    MOVZBL #BASSK_IO_CHANOT, -(SP)
    CALLS #1, BASS$STOP_IO
    MOVL CCB, TEMP_R11
    TSTL ACTUAL_UNIT
    BNEQ 5S
    MNEGL #7, ACTUAL_UNIT
    MNEGL #8, R0
    MOVL ACTUAL_UNIT, R2
    JSB BASS$CB_PUSH
    MOVL 12(FMP), -180(CCB)

```

		17	FC	AB	E8 0008F	BLBS	-4(CCB), 7\$	1119	
				S4	D5 00093	TSTL	ACTUAL_UNIT	1122	
			0C	A3	DD 00097	BGEQ	6\$		
		00000000G	00	01	FB 0009A	PUSH	12(FMP)	1125	
				07	11 000A1	CALLS	#1, BAS\$OPEN_ZERO		
						BRB	7\$	1124	
			7E	00G	8F 9A 000A3	MOVZBL	#BASSK IO CHANOT, -(SP)	1129	
			66		01 FB 000A7	CALLS	#1, BAS\$STOP_10		
			FF71	CB	24 90 000AA	MOVB	#36, -143(CCB)	1136	
			07	FF	AB E9 000AF	BLBC	-1(CCB), 8\$	1140	
			7E	00G	8F 9A 000B3	MOVZBL	#BASSK ILLILLACC, -(SP)		
			66		01 FB 000B7	CALLS	#1, BAS\$STOP_10	1141	
			FF	AB	02 88 000BA	BISB2	#2, -1(CCB)	1143	
				02	6C 91 000BE	CMPB	(AP), #2		
					04 1E 000C1	BGEQU	9\$	1145	
					52 D4 000C3	CLRL	FLAGS		
					20 11 000C5	BRB	13\$		
			53	06	01	EF 000C7	EXTZV	#2, #1, 6(CCB), R3	1151
			01		00	53 CF 000CD	CASEL	R3 #0, #1	
					00012	000D1	.WORD	11\$-10\$,-	1154
								12\$-10\$	
			09	08	AC	03 E0 000D5	BB\$	#3, LOCK FLAGS, 12\$	1158
					7E	00G	MOVZBL	#BASSK ILLRECLOC, -(SP)	
					66	01 FB 000DA	CALLS	#1, BAS\$STOP_10	1154
						04 11 000E1	BRB	13\$	1161
					52	08 AC D0 000E3	MOVL	LOCK FLAGS, FLAGS	1164
					51	52 D0 000E7	MOVL	FLAGS, R1	
					50	55 D0 000EA	MOVL	TEMP R11, R0	1168
					00000000G	00 16 000ED	JSB	BASS\$REC GSE	
						69 16 000F3	JSB	BASS\$CB POP	1174
						55 D5 000F5	TSTL	TEMP_R11	
						05 13 000F7	BEQL	14\$	1177
						55 D0 000F9	MOVL	TEMP R11, CCB	1178
						69 16 000FC	JSB	BASS\$CB_POP	
						04 000FE	14\$:	RET	1181

: Routine Size: 255 bytes, Routine Base: _BASSCODE + 0000

: 335 1182 1

337 1183 1 GLOBAL ROUTINE BASSGET_KEY (! GET indexed
338 1184 1 UNIT, logical unit number
339 1185 1 KEY_NO, key of index
340 1186 1 REL_OP, relative relationship of keys
341 1187 1 KEY key to compare for
342 1188 1 LOCK_FLAGS manual locking bits
343 1189 1) : NOVALUE =
344 1190 1
345 1191 1 ++
346 1192 1 FUNCTIONAL DESCRIPTION:
347 1193 1
348 1194 1 This routine will set up the I/O data base for this LUN if necessary
349 1195 1 and then go directly to the REC level. When control is returned to
350 1196 1 this routine, it pops the CCB off of the I/O system. The actual inter-
351 1197 1 face to RMS is done at the REC level. One record is read.
352 1198 1
353 1199 1 FORMAL PARAMETERS:
354 1200 1
355 1201 1 UNIT.rlu.v logical unit number
356 1202 1 KEY_NO.rl.v
357 1203 1 REL_OP.rl.v
358 1204 1 KEY.rt.dx
359 1205 1 [LOCK_FLAGS.rlu.v] if present, bits to pass on to record level to
360 1206 1 control manual record locking
361 1207 1
362 1208 1 IMPLICIT INPUTS:
363 1209 1
364 1210 1 LUBSV_VA_USE virtual array use of this file
365 1211 1
366 1212 1 IMPLICIT OUTPUTS:
367 1213 1
368 1214 1 LUBSV_BLK_USE non-virtual use of this file
369 1215 1 OTSSA_CUR_LUB pointer to current control block
370 1216 1 RECOUNT Basic Global which contains the number of bytes read
371 1217 1 ISBSB_STTM_TYPE the statement type
372 1218 1
373 1219 1 COMPLETION CODES:
374 1220 1
375 1221 1 NONE
376 1222 1
377 1223 1 SIDE EFFECTS:
378 1224 1
379 1225 1 RECOUNT is assigned the number of bytes read.
380 1226 1 Signals:
381 1227 1 BASSK_IO_CHANOT (I/O channel not open)
382 1228 1 BASSK_ILOIO_CHA (illegal I/O channel) for foreign buffers.
383 1229 1 BASSK_ILLIACC (illegal or illogical access)
384 1230 1
385 1231 1 --
386 1232 1
387 1233 2 BEGIN
388 1234 2
389 1235 2
390 1236 2
391 1237 2
392 1238 2
393 1239 2 BUILTIN
FP
ACTUALCOUNT;
LITERAL

```
394 1240 2      K_LOCK_ARG = 5;
395 1241 2
396 1242 2
397 1243 2
398 1244 2
399 1245 2
400 1246 2
401 1247 2
402 1248 2
403 1249 2
404 1250 2
405 1251 2
406 1252 2
407 1253 2
408 1254 2
409 1255 2
410 1256 2
411 1257 2
412 1258 2
413 1259 2
414 1260 2
415 1261 2
416 1262 2
417 1263 2
418 1264 2
419 1265 2
420 1266 2
421 1267 2
422 1268 2
423 1269 2
424 1270 3
425 1271 3
426 1272 3
427 1273 3
428 1274 3
429 1275 3
430 1276 3
431 1277 3
432 1278 3
433 1279 3
434 1280 3
435 1281 3
436 1282 3
437 1283 3
438 1284 2
439 1285 2
440 1286 2
441 1287 2
442 1288 2
443 1289 2
444 1290 2
445 1291 2
446 1292 2
447 1293 2
448 1294 2
449 1295 2
450 1296 2

      K_GLOBAL_REGISTER
      CCB = K_CCB_REG : REF_BLOCK [, BYTE];
      LOCAL
      FMP : REF_BLOCK [, BYTE],
      ACTUAL_UNIT,
      TEMP_R11,
      FLAGS;
      FMP = .FP;
      + Check for "foreign buffers". If the unit number exceeds 255 then a foreign
      buffer is specified. The foreign buffer is actually a unit number whose
      buffer is to receive the record which is read. The "foreign buffer" unit
      is pushed to pick up the CB address which is passed to the REC level. Then
      the unit pointing to the file is pushed so that the CCB points to the log-
      ical unit which actually do the I/O. Upon return, the necessary RAB fields
      (USZ and UBF) have been restored and two CB_POPS are done if necessary.
      TEMP_R11 = 0;
      ACTUAL_UNIT = .UNIT;
      IF (.UNIT GTR LUBSK_LUN_MAX)
      THEN
      BEGIN
      LOCAL
      FOREIGN_BUFFER;
      FOREIGN_BUFFER = .UNIT/BASSK_LUN_MAX;
      ACTUAL_UNIT = .UNIT MOD BASSR_LUN_MAX;
      IF (.FOREIGN_BUFFER GTRU BASSK_MAX_FOR_B) THEN BASSSTOP (BASSK_ILLIO_CHA);
      BASSCB_PUSH (.FOREIGN_BUFFER, LUBSK_LUN_MIN);
      CCB [ISBSA_USER_FP] = .FMP [SFSL_SAVE_FP];
      IF ( NOT .CCB [LUBSV_OPENED] ) THEN BASSSTOP_IO (BASSK_IO_CHANOT);
      TEMP_R11 = .CCB;
      END;
      BASSCB_PUSH (.ACTUAL_UNIT, LUBSK_LUN_MIN);
      CCB [ISBSA_USER_FP] = .FMP [SFSL_SAVE_FP];
      + If the channel is not open, give an error.
      IF ( NOT .CCB [LUBSV_OPENED] ) THEN BASSSTOP_IO (BASSK_IO_CHANOT);
      + Now that the data base is in place, store the statement type and go
      directly to the REC level.
      CCB [ISBSB_STTM_TYPE] = ISBSK_ST_TY_GIN;
```

```

451 1297 2 |+ Check for virtual array usage and set block usage.
452 1298 2 |-
453 1299 2 |-
454 1300 2 | IF .CCB [.LUB$V_VA USE] EQ 1 THEN BASS$STOP_IO(BASSK_ILLILLACC);
455 1301 2 | CCB [.LUB$V_BLK_USE] = 1;
456 1302 2
457 1303 2 | IF ACTUALCOUNT () LSS K_LOCK_ARG
458 1304 2 | THEN
459 1305 2 | ELSE FLAGS = 0
460 1306 2 | BEGIN
461 1307 2 | |+ The ULK bit must set unless this is a REGARDLESS clause.
462 1308 2 | |-
463 1309 2 | | CASE .CCB [RAB$V_ULK] FROM 0 TO 1 OF
464 1310 2 | | SET
465 1311 2 | | [0]:
466 1312 2 | | IF (.LOCK_FLAGS AND RAB$M_RRL) NEQ 0
467 1313 2 | | THEN
468 1314 2 | | ELSE FLAGS = .LOCK_FLAGS
469 1315 2 | | ELSE BASS$STOP_IO (BASSK_ILLRECLOC);
470 1316 2 | | [1]:
471 1317 2 | | FLAGS = .LOCK_FLAGS;
472 1318 2 | TES:
473 1319 2 | END:
474 1320 2 | BASS$REC_GIN (.KEY_NO, .REL_OP, .KEY, .TEMP_R11, .FLAGS);
475 1321 2
476 1322 2
477 1323 2 |+
478 1324 2 | Now that the GET has been done, pop the CCB off the I/O system.
479 1325 2
480 1326 2
481 1327 2 |-
482 1328 2 | BASS$CB_POP ();
483 1329 2
484 1330 2 |+
485 1331 2 | Pop the "foreign buffer" CB if necessary. It is kept on the CB stack until
486 1332 2 | now to guard against an ASI closing the foreign buffer channel.
487 1333 2
488 1334 2 |+
489 1335 2 | IF (.TEMP_R11 NEQA 0)
490 1336 2 | THEN
491 1337 2 | BEGIN
492 1338 2 | CCB = .TEMP_R11;
493 1339 2 | BASS$CB_POP();
494 1340 2 | END;
495 1341 1 | END; !End of BASSGET_KEY

```

58 00000000G	00 09FC 00000	.ENTRY BASSGET_KEY, Save R2,R3,R4,R5,R6,R7,R8,R11	: 1183
57 00000000G	00 9E 00002	MOVAB BASS\$CB_POP, R8	..
56 00000000G	00 9E 00009	MOVAB BASS\$CB_PUSH, R7	..
54	5D D0 00017	MOVAB BASS\$STOP_IO, R6	..
55 04 AC D0 0001A	53 D4 0001A	MOVL FP, FMP	: 1251
		CLRL TEMP_R11	: 1261
		MOVL UNIT, ACTUAL_UNIT	: 1262

	00000077	8F	04	AC	D1	00020	CMPL	UNIT, #119	1264
7E 55	52	04	AC	00000100	44	15	00028	BLEQ	38
	00	04	AC	00000100	8F	C7	0002A	DIVL3	#256, UNIT, FOREIGN_BUFFER
	55	8E	00000100	01	7A	00033	EMUL	#1, UNIT, #0, -(SP)	
	0000007F	8F		8F	7B	00039	EDIV	#256, (SP)+, ACTUAL_UNIT, ACTUAL_UNIT	
				52	D1	00042	CMPL	FOREIGN_BUFFER, #127	
				0B	1B	00049	BLEQU	18	
	000000006	7E	006	8F	9A	0004B	MOVZBL	#BASSK ILLIO_CHA, -(SP)	
	00			01	FB	0004F	CALLS	#1, BASS\$STOP	
				50	D4	00056	CLRL	R0	
				67	16	00058	JSB	BASS\$CB_PUSH	
	FF4C	CB	0C	A4	D0	0005A	MOVL	12(FMP), -180(CCB)	
	07	FC	AB	E8	00060	BLBS	-4(CCB), 28		
	7E	006	8F	9A	00064	MOVZBL	#BASSK IO_CHANOT, -(SP)		
	66			01	FB	00068	CALLS	#1, BASS\$STOP_10	
	53			58	DO	0006B	MOVL	CCB, TEMP_R11	
	50			08	CE	0006E	MNEGL	#8, R0	
	52			55	DO	00071	MOVL	ACTUAL_UNIT, R2	
				67	16	00074	JSB	BASS\$CB_PUSH	
	FF4C	CB	0C	A4	D0	00076	MOVL	12(FMP), -180(CCB)	
	07	FC	AB	E8	0007C	BLBS	-4(CCB), 48		
	7E	006	8F	9A	00080	MOVZBL	#BASSK IO_CHANOT, -(SP)		
	66			01	FB	00084	CALLS	#1, BASS\$STOP_10	
	FF71	CB	2C	90	00087	48:	MOVB	#44, -143(CCB)	
	07	FF	AB	E9	0008C	BLBC	-1(CCB), 58		
	7E	006	8F	9A	00090	MOVZBL	#BASSK ILLILLACC, -(SP)		
	66			01	FB	00094	CALLS	#1, BASS\$STOP_10	
	FF	AB	02	88	00097	58:	BISB2	#2, -1(CCB)	
	05			6C	91	0009B	CMPB	(AP), #5	
				04	1E	0009E	BGEQU	68	
				54	D4	000A0	CLRL	FLAGS	
				20	11	000A2	BRB	108	
52	06	AB	01			02	EXTZV	#2, #1, 6(CCB), R2	
	01		00			EF	CASEL	R2, #0, #1	
			0012			52	.WORD	88-78,-	
						CF		98-78	
	09	14	AC	03	E0	000B2	88:	BBS	1314
	7E		006	8F	9A	000B7	MOVZBL	#BASSK ICLRECLOC, -(SP)	
	66			01	FB	000B8	CALLS	#1, BASS\$STOP_10	
				04	11	000BE	BRB	108	
	54	14	AC	DO	000C0	98:	MOVL	LOCK FLAGS, FLAGS	
	51	0C	AC	7D	000C4	108:	MOVQ	REL DP, R1	
	50	08	AC	DO	000C8		MOVL	KEY_NO, R0	
				00	16	000CC	JSB	BASS\$REC_GIN	
				68	16	000D2	JSB	BASS\$CB_POP	
				53	D5	000D4	TSTL	TEMP_R11	
				05	13	000D6	BEQL	118	
				53	DO	000D8	MOVL	TEMP_R11, CCB	
				68	16	000DB	JSB	BASS\$CB_POP	
				04	000DD	118:	RET	1341	

: Routine Size: 222 bytes. Routine Base: _BASSCODE + 00FF

: 496 1342 1

498 1343 1 GLOBAL ROUTINE BASSGET_RECORD (: NOVAUE =
499 1344 1 UNIT,
500 1345 1 RECORD_NUM,
501 1346 1 LOCK_FLAGS
502 1347 1)
503 1348 1
504 1349 1 ++
505 1350 1 FUNCTIONAL DESCRIPTION:
506 1351 1
507 1352 1 This routine will set up the I/O data base for this LUN if necessary
508 1353 1 and then dispatch off to the UDF level. When control is returned to
509 1354 1 this routine, it pops the CCB off of the I/O system. The actual inter-
510 1355 1 face to RMS is done at the REC level. One record is read.
511 1356 1 NOTE: Foreign buffers apply to GET and PUT. The LUN of the foreign buffer
512 1357 1 is in the upper byte of the unit number.
513 1358 1
514 1359 1 FORMAL PARAMETERS:
515 1360 1
516 1361 1 UNIT.rlu.v logical unit number
517 1362 1 RECORD_NUM.rl.v relative record number
518 1363 1 [LOCK_FLAGS.rlu.v] if present, bits to pass on to record level to
519 1364 1 control manual record locking
520 1365 1
521 1366 1 IMPLICIT INPUTS:
522 1367 1
523 1368 1 OTSSSA_CUR_LUB pointer to current control block
524 1369 1 LUBSV_VA_USE indicates virtual array usage
525 1370 1
526 1371 1 IMPLICIT OUTPUTS:
527 1372 1
528 1373 1 LUBSV_BLK_USE indicates non-virtual array usage
529 1374 1 RECOUNT Basic Global which contains the number of bytes read
530 1375 1 ISBSB_STMT_TYPE the statement type
531 1376 1
532 1377 1 COMPLETION CODES:
533 1378 1
534 1379 1 NONE
535 1380 1
536 1381 1 SIDE EFFECTS:
537 1382 1
538 1383 1 RECOUNT is assigned the number of bytes read.
539 1384 1 Signals:
540 1385 1 BASSK_IO_CHANOT (I/O channel no open)
541 1386 1 BASSK_ILIO_CHA (Illegal I/O channel)
542 1387 1 for foreign buffers
543 1388 1 BASSK_ILLILLACC (Illegal or illogical access)
544 1389 1
545 1390 1 --
546 1391 1
547 1392 2 BEGIN
548 1393 2
549 1394 2 BUILTIN
550 1395 2 FP
551 1396 2 ACTUALCOUNT;
552 1397 2
553 1398 2 GLOBAL REGISTER
554 1399 2 [CCB = K_CCB_REG : REF_BLOCK [, BYTE];

```
555 1400 2
556 1401 2
557 1402 2
558 1403 2
559 1404 2
560 1405 2
561 1406 2
562 1407 2
563 1408 2
564 1409 2
565 1410 2
566 1411 2
567 1412 2
568 1413 2
569 1414 2
570 1415 2
571 1416 2
572 1417 2
573 1418 2
574 1419 2
575 1420 2
576 1421 2
577 1422 2
578 1423 2
579 1424 2
580 1425 2
581 1426 2
582 1427 2
583 1428 2
584 1429 2
585 1430 2
586 1431 2
587 1432 2
588 1433 2
589 1434 2
590 1435 2
591 1436 2
592 1437 2
593 1438 2
594 1439 2
595 1440 2
596 1441 2
597 1442 2
598 1443 2
599 1444 2
600 1445 2
601 1446 2
602 1447 2
603 1448 2
604 1449 2
605 1450 2
606 1451 2
607 1452 2
608 1453 2
609 1454 2
610 1455 2
611 1456 2

      LOCAL
        FMP : REF_BLOCK [, BYTE],
        ACTUAL_UNIT,
        TEMP_R11,
        FLAGS;
      ! Unit number, without foreign buffer
      ! CCB for foreign buffer, or 0

      LITERAL
        K_LOCK_ARG = 3;

      FMP = .FP;

      + Check for "foreign buffers". If the unit number exceeds 255 then a foreign
        buffer is specified. The foreign buffer is actually a unit number whose
        buffer is to receive the record which is read. The "foreign buffer" unit
        is pushed to pick up the CB address which is passed to the REC level. Then
        the unit pointing to the file is pushed so that the CCB points to the log-
        ical unit which actually do the I/O. Upon return, the necessary RAB fields
        (USZ and UBF) have been restored and two CB_POPS are done if necessary.

      - TEMP_R11 = 0;
        ACTUAL_UNIT = .UNIT;

      IF (.UNIT GTR BASSK_LUN_MAX)
      THEN
        BEGIN
          LOCAL
            FOREIGN_BUFFER;
            FOREIGN_BUFFER = .UNIT/BASSK_LUN_MAX;
            ACTUAL_UNIT = .UNIT MOD BASSK_LUN_MAX;
            IF (.FOREIGN_BUFFER GTRU BASSK_MAX_FOR_B) THEN BASS$STOP (BASSK_ILLIO_CHA);
            BASS$CB_PUSH (.FOREIGN_BUFFER, LUBSK_LUN_MIN);
            CCB [ISBSA_USER_FP] = .FMP [SFSL_SAVE_FP];
            IF ( NOT .CCB [LUBSV_OPENED] ) THEN BASS$STOP_IO (BASSK_IO_CHANOT);
            TEMP_R11 = .CB;
        END;

        BASS$CB_PUSH (.ACTUAL_UNIT, LUBSK_ILUN_MIN);
        CCB [ISBSA_USER_FP] = .FMP [SFSL_SAVE_FP];
      + If the channel is not open, give an error.

      - IF ( NOT .CCB [LUBSV_OPENED] ) THEN BASS$STOP_IO (BASSK_IO_CHANOT);

      + Now that the data base is in place, store the statement type, store the index, and go
      - directly to the REC level.

        CCB [LUB$L_LOG_RECNO] = .RECORD_NUM;
        CCB [ISBSB_STT$TYPE] = ISBSK_ST_TY_GRE;
```

```

612 1457 1+ Check for virtual array usage and set block usage.
613 1458 1- IF .CCB [LUB$V_VA_USE] EQL 1 THEN BASS$STOP_IO(BASSK_ILLILLACC);
614 1459
615 1460 CCB [LUB$V_BLK_USE] = 1;
616 1461
617 1462
618 1463 IF ACTUALCOUNT () LSS K_LOCK_ARG
619 1464 THEN
620 1465 ELSE FLAGS = 0
621 1466 BEGIN
622 1467 1+ The ULK bit must set unless this is a REGARDLESS clause.
623 1468 1- CASE .CCB [RABSV_ULK] FROM 0 TO 1 OF
624 1469 SET
625 1470 [0]:
626 1471 IF (.LOCK_FLAGS AND RABSM_RRL) NEQ 0
627 1472 THEN
628 1473 FLAGS = .LOCK_FLAGS
629 1474 ELSE BASS$STOP_IO (BASSK_ILLRECLOC);
630 1475
631 1476 [1]:
632 1477 FLAGS = .LOCK_FLAGS;
633 1478 TES:
634 1479 END:
635 1480 BASS$REC_GRE (.TEMP_R11, .FLAGS);
636 1481
637 1482 1+ Now that the GET has been done, pop the CCB off the I/O system.
638 1483 1- BASS$CB_POP ();
639 1484
640 1485 1+ Pop the "foreign buffer" CB if necessary. It is kept on the CB stack until
641 1486 now to guard against an AST closing the foreign buffer channel.
642 1487
643 1488
644 1489
645 1490
646 1491
647 1492
648 1493
649 1494 IF (.TEMP_R11 NEQA 0)
650 1495 THEN
651 1496 BEGIN
652 1497 CCB = .TEMP_R11;
653 1498 BASS$CB_POP();
654 1499 END;
655 1500
656 1501 END; !End of BASSGET_RECORD

```

09FC 00000	.ENTRY	BASSGET_RECORD, Save R2,R3,R4,R5,R6,R7,R8,-	1343
58 00000000G	MOVAB	BASS\$CB_POP, R8	
57 00000000G	MOVAB	BASS\$CB_PUSH, R7	
56 00000000G	MOVAB	BASS\$STOP_IO, R6	
53	MOVL	FP, FMP	
55 D4 0001A	CLRL	TEMP_R11	

1410
1420

7E	54	00000077	54	04	AC	D0	0001C	MOVL	UNIT, ACTUAL_UNIT		
			8F	04	AC	D1	00020	CMPL	UNIT, #119		
52	00	04	AC	00000100	44	15	00028	BLEQ	3S		
54	04	AC	00000100	01	7A	00033	DIVL3	#256, UNIT, FOREIGN_BUFFER			
			8E	00000100	8F	7B	00039	EMUL	#1, UNIT #0, -(SP)		
		0000007F	8F		52	D1	00042	EDIV	#256, (SP)+, ACTUAL_UNIT, ACTUAL_UNIT		
					0B	1B	00049	CMPL	FOREIGN_BUFFER, #127		
				00000000G	7E	00G	8F	9A	0004B	BLEQU	1S
					01	FB	0004F	MOVZBL	#BASSK_IILLIO_CHA, -(SP)		
					50	D4	00056	CALLS	#1, BASSSTOP		
					67	16	00058	CLRL	RO		
	FF4C		CB	0C	A3	D0	0005A	JSB	BASSCB_PUSH		
			07	FC	AB	E8	00060	MOVL	12(FMP), -180(CCB)		
			7E	00G	8F	9A	00064	BLBS	-4(CCB), 2S		
			66		01	FB	00068	MOVZBL	#BASSK_I0_CHANOT, -(SP)		
			55		5B	D0	0006B	CALLS	#1, BASSSTOP_I0		
			50		08	CE	0006E	MOVL	CCB, TEMP_R11		
			52		54	D0	00071	MNEGL	#8, RO		
					67	16	00074	MOVL	ACTUAL UNIT, R2		
	FF4C		CB	0C	A3	D0	00076	JSB	BASSCB_PUSH		
			07	FC	AB	E8	0007C	MOVL	12(FMP), -180(CCB)		
			7E	00G	8F	9A	00080	BLBS	-4(CCB), 4S		
			66		01	FB	00084	MOVZBL	#BASSK_I0_CHANOT, -(SP)		
		E0	AB	08	AC	D0	00087	CALLS	#1, BASSSTOP_I0		
	FF71		CB		28	90	0008C	MOVL	RECORD NUM, -32(CCB)		
			07	FF	AB	E9	00091	MOVB	#40, -T43(CCB)		
			7E	00G	8F	9A	00095	BLBC	-1(CCB), 5S		
			66		01	FB	00099	MOVZBL	#BASSK_IILLILLACC, -(SP)		
		FF	AB	02	88	0009C	4S:	CALLS	#1, BASSSTOP_I0		
			03		6C	91	000A0	BISB2	#2, -1(CCB)		
					04	1E	000A3	CMPB	(AP), #3		
					52	D4	000A5	BGEQU	6S		
					20	11	000A7	CLRL	FLAGS		
	53	06	AB	01		EF	000A9	BRB	10S		
		01		00		02		EXTZV	#2, #1, 6(CCB), R3		
				0012		53	CF	CASEL	R3, #0, #1		
						0004	000AF	.WORD	8S-7S, -		
							000B3	7S:	9S-7S		
		09	0C	AC	03	E0	000B7	BBS	#3, LOCK FLAGS, 9S		
			7E	00G	8F	9A	000BC	MOVZBL	#BASSK_IELRECLOC, -(SP)		
			66		01	FB	000C0	CALLS	#1, BASSSTOP_I0		
					04	11	000C3	BRB	10S		
			52	0C	AC	D0	000C5	MOVL	LOCK FLAGS, FLAGS		
			51		52	D0	000C9	MOVL	FLAGS, R1		
			50		55	D0	000CC	MOVL	TEMP_R11, RO		
				00000000G	00	16	000CF	JSB	BASSREC_GRE		
					68	16	000D5	JSB	BASSCB_POP		
					55	D5	000D7	TSTL	TEMP_R11		
					05	13	000D9	BEQL	11S		
			5B		55	D0	000DB	MOVL	TEMP_R11, CCB		
					68	16	000DE	JSB	BASSCB_POP		
						04	000E0	11S:	RET		

; Routine Size: 225 bytes, Routine Base: _BASSCODE + 01DD

658 1502 1 GLOBAL ROUTINE BASSGET_RFA (! GET by RFA
659 1503 1 UNIT, ! logical unit number
660 1504 1 RFA, ! RFA
661 1505 1 LOCK_FLAGS ! manual locking bits
662 1506 1) : NOVALUE =
663 1507 1
664 1508 1 ++
665 1509 1 FUNCTIONAL DESCRIPTION:
666 1510 1
667 1511 1 This routine will set up the I/O data base for this LUN if necessary
668 1512 1 and then dispatch off to the UDF level. When control is returned to
669 1513 1 this routine, it pops the CCB off of the I/O system. The actual inter-
670 1514 1 face to RMS is done at the REC level. One record is read.
671 1515 1 NOTE: Foreign buffers apply to GET and PUT. The LUN of the foreign buffer
672 1516 1 is in the upper byte of the unit number.
673 1517 1
674 1518 1 FORMAL PARAMETERS:
675 1519 1
676 1520 1 UNIT.rlu.v logical unit number
677 1521 1 RFA DESC.rx.r RFA address
678 1522 1 [LOCK_FLAGS.rlu.v] if present, bits to pass on to record level to
679 1523 1 control manual record locking
680 1524 1
681 1525 1 IMPLICIT INPUTS:
682 1526 1
683 1527 1 OTSSSA_CUR_LUB pointer to current control block
684 1528 1 LUBSV_VA_USE indicates virtual array usage
685 1529 1
686 1530 1 IMPLICIT OUTPUTS:
687 1531 1
688 1532 1 LUBSV_BLK_USE indicates non-virtual array usage
689 1533 1 RECOUNT Basic Global which contains the number of bytes read
690 1534 1 ISBSB_STTM_TYPE the statement type
691 1535 1
692 1536 1 COMPLETION CODES:
693 1537 1
694 1538 1 NONE
695 1539 1
696 1540 1 SIDE EFFECTS:
697 1541 1
698 1542 1 RECOUNT is assigned the number of bytes read.
699 1543 1 Signals:
700 1544 1 BASSK_IO_CHANOT (I/O channel no open)
701 1545 1 BASSK_IL[IO_CHA (Illegal I/O channel)
702 1546 1 for foreign buffers
703 1547 1 BASSK_ILLILLACC (illegal or illogical access)
704 1548 1
705 1549 1 --
706 1550 1
707 1551 2 BEGIN
708 1552 2
709 1553 2 BUILTIN
710 1554 2 FP
711 1555 2 ACTUALCOUNT;
712 1556 2
713 1557 2 GLOBAL REGISTER
714 1558 2 [CB = K_CCB_REG : REF BLOCK [, BYTE];

```

715 1559 LOCAL
716 1560 FMP : REF BLOCK [, BYTE],
717 1561 ACTUAL_UNIT,
718 1562 TEMP RT1.
719 1563 FLAGS;
720 1564
721 1565
722 1566
723 1567 LITERAL
724 1568 K_LOCK_ARG = 3;
725 1569
726 1570 FMP = .FP;
727 1571
728 1572
729 1573
730 1574
731 1575
732 1576
733 1577
734 1578
735 1579
736 1580
737 1581
738 1582
739 1583
740 1584
741 1585
742 1586
743 1587
744 1588
745 1589
746 1590
747 1591
748 1592
749 1593
750 1594
751 1595
752 1596
753 1597
754 1598
755 1599
756 1600
757 1601
758 1602
759 1603
760 1604
761 1605
762 1606
763 1607
764 1608
765 1609
766 1610
767 1611
768 1612
769 1613
770 1614
771 1615

    LOCAL
        FMP : REF BLOCK [, BYTE],
        ACTUAL_UNIT,
        TEMP RT1.
        FLAGS;
    LITERAL
        K_LOCK_ARG = 3;
    FMP = .FP;
    + Check for "foreign buffers". If the unit number exceeds 255 then a foreign
    buffer is specified. The foreign buffer is actually a unit number whose
    buffer is to receive the record which is read. The "foreign buffer" unit
    is pushed to pick up the CB address which is passed to the REC level. Then
    the unit pointing to the file is pushed so that the CCB points to the log-
    ical unit which actually do the I/O. Upon return, the necessary RAB fields
    (USZ and UBF) have been restored and two CB_POPS are done if necessary.
    - TEMP R11 = 0;
    ACTUAL_UNIT = .UNIT;
    IF (.UNIT GTR LUBSK_LUN_MAX)
    THEN
        BEGIN
            LOCAL
                FOREIGN_BUFFER;
                FOREIGN_BUFFER = .UNIT/BASSK_LUN_MAX;
                ACTUAL_UNIT = .UNIT MOD BASSR_LUN_MAX;
                IF (.FOREIGN_BUFFER GTRU BASSK_MAX_FOR_B) THEN BASSSTOP (BASSK_ILLIO_CHA);
                BASSCB PUSH (.FOREIGN_BUFFER, LUBSK_LUN_MIN);
                CCB [ISBSA_USER_FP] = .FMP [SFSL_SAVE_FP];
                IF ( NOT .CCB [LUBSV_OPENED]) THEN BASSSTOP_IO (BASSK_IO_CHANOT);
                TEMP_R11 = .CCB;
                END;
            BASSCB PUSH (.ACTUAL_UNIT, LUBSK_ILUN_MIN);
            CCB [ISBSA_USER_FP] = .FMP [SFSL_SAVE_FP];
        + If the channel is not open, give an error.
        - IF ( NOT .CCB [LUBSV_OPENED]) THEN BASSSTOP_IO (BASSK_IO_CHANOT);
        + Now that the data base is in place, store the statement type, store the index, and go
        - CHSMOVE (6, .RFA, CCB [RABSU_RFA]);
        CCB [ISBSB_STM_TYPE] = ISBSR_ST_TY_GRFA;

```

```

772      1616 2  |+ Check for virtual array usage and set block usage.
773      1617 2  |-
774      1618 2  |-
775      1619 2  |  IF .CCB [LUB$V_VA_USE] EQ 1 THEN BASSSTOP_IO(BASSK_ILLILLACC);
776      1620 2  |  CCB [LUB$V_BLK_USE] = 1;
777      1621 2
778      1622 2  IF ACTUALCOUNT () LSS K_LOCK_ARG
779      1623 2  THEN
780      1624 2  FLAGS = 0
781      1625 2  ELSE
782      1626 2  BEGIN
783      1627 2  |+
784      1628 2  |  The ULK bit must set unless this is a REGARDLESS clause.
785      1629 2  |-
786      1630 2  |CASE .CCB [RAB$V_ULK] FROM 0 TO 1 OF
787      1631 2  |SET
788      1632 2  |[0]:
789      1633 2  |  IF (.LOCK_FLAGS AND RABSM_RRL) NEQ 0
790      1634 2  |  THEN
791      1635 2  |  FLAGS = .LOCK_FLAGS
792      1636 2  |  ELSE
793      1637 2  |    BASSSTOP_IO (BASSK_ILLRECLOC);
794      1638 2
795      1639 2  |[1]:
796      1640 2  |  FLAGS = .LOCK_FLAGS;
797      1641 2  |TES:
798      1642 2  |END:
799      1643 2  |BASS$REC_GRFA (.TEMP_R11, .FLAGS);
800      1644 2
801      1645 2  |+ Now that the GET has been done, pop the CCB off the I/O system.
802      1646 2  |-
803      1647 2  |  BASS$CB_POP ();
804      1648 2
805      1649 2  |+ Pop the "foreign buffer" CB if necessary. It is kept on the CB stack until
806      1650 2  |now to guard against an AST closing the foreign buffer channel.
807      1651 2
808      1652 2
809      1653 2  |IF (.TEMP_R11 NEQA 0)
810      1654 2  |THEN
811      1655 2  |  BEGIN
812      1656 2  |  |CCB = .TEMP_R11;
813      1657 2  |  |BASS$CB_POP();
814      1658 2  |  END;
815      1659 2
816      1660 1  |END;

```

!End of BASSGET_RFA

OBFC 00000	.ENTRY	BASSGET_RFA, Save R2,R3,R4,R5,R6,R7,R8,R9,- ; 1502
59 00000000G	00 9E 00002	MOVAB R11
58 00000000G	00 9E 00009	MOVAB BASS\$CB_POP, R9
57 00000000G	00 9E 00010	MOVAB BASS\$CB_PUSH, R8
53	5D D0 00017	MOVAB BASSSTOP_IO, R7
	56 D4 0001A	MOVL FP, FMP
		CLRL TEMP_R11

: 1569
: 1579

7E	54	00000077	54	04	AC	00001C	MOVL	UNIT, ACTUAL_UNIT	1580	
			8F	04	AC	D1 00020	CMPL	UNIT, #119	1582	
	52	00	04	AC	00000100	44	15 00028	BLEQ	3\$	
	54	00	04	AC	00000100	01	7A 00033	DIVL3	#256, UNIT, FOREIGN_BUFFER	
			BE	00000100	8F	7B 00039	EMUL	#1, UNIT, #0, -(SP)	1589	
		0000007F	BF			52	D1 00042	EDIV	#256, (SP)+ ACTUAL_UNIT, ACTUAL_UNIT	1590
						0B	1B 00049	CMPL	FOREIGN_BUFFER, #127	1592
		00000000G	7E	00G	8F	9A 0004B	BLEQU	1\$		
			00		01	FB 0004F	MOVZBL	#BASSK_ILO_CHA, -(SP)		
					50	D4 00056	CALLS	#1, BASS\$STOP		
					68	16 00058	CLRL	RO	1594	
	FF4C	CB	0C	A3	DO	0005A	JSB	BASS\$CB_PUSH		
		07	FC	AB	E8	00060	MOVL	12(FMP), -180(CCB)	1595	
		7E	00G	8F	9A	00064	BLBS	-4(CCB), 2\$	1597	
		67		01	FB	00068	MOVZBL	#BASSK_I0_CHANOT, -(SP)		
		56		5B	DO	0006B	CALLS	#1, BASS\$STOP_I0		
		50		08	CE	0006E	MOVL	CCB, TEMP_R11	1599	
		52		54	DO	00071	MNEGL	#8, RO	1602	
				68	16 00074	MOVL	ACTUAL_UNIT, R2			
	FF4C	CB	0C	A3	DO	00076	JSB	BASS\$CB_PUSH		
		07	FC	AB	E8	0007C	MOVL	12(FMP), -180(CCB)	1603	
		7E	00G	8F	9A	00080	BLBS	-4(CCB), 4\$	1608	
		67		01	FB	00084	MOVZBL	#BASSK_I0_CHANOT, -(SP)		
		55		06	28	00087	CALLS	#1, BASS\$STOP_I0		
10	AB	08	BC	06	28	00087	MOVC3	#6, @RFA, 16(CCB)	1614	
	FF71	CB	37	90	0008D		MOVB	#55, -143(CCB)	1615	
		07	FF	AB	E9	00092	BLBC	-1(CCB), 5\$	1619	
		7E	00G	8F	9A	00096	MOVZBL	#BASSK_ILLILLACC, -(SP)		
		67		01	FB	0009A	CALLS	#1, BASS\$STOP_I0		
		FF	AB	02	88	0009D	BISB2	#2, -1(CCB)	1620	
			03	6C	91	000A1	(MPB)	(AP), #3	1622	
				04	1E	000A4	BGEQU	6\$	1624	
				52	D4	000A6	CLRL	FLAGS		
				20	11	000A8	BRB	10\$		
53	06	AB	01	02	EF	000AA	EXTZV	#2, #1, 6(CCB), R3	1630	
	01	00		53	CF	000B0	CASEL	R3, #0, #1		
		0012		0004	000B4	7\$:	.WORD	8\$-7\$, -		
								9\$-7\$		
	09	0C	AC	03	E0	000B8	BBS	#3, LOCK FLAGS, 9\$	1633	
		7E	00G	8F	9A	000BD	MOVZBL	#BASSK_I0RECLOC, -(SP)	1637	
		67		01	FB	000C1	CALLS	#1, BASS\$STOP_I0		
				04	11	000C4	BRB	10\$		
		52	0C	DO	000C6	9\$:	MOVL	LOCK FLAGS, FLAGS	1633	
		51		52	DO	000CA	MOVL	FLAGS, R1	1640	
		50		56	DO	000CD	MOVL	TEMP_R11, RO	1643	
			00000000G	00	16	000D0	JSB	BASS\$REC_GRFA		
				69	16	000D6	JSB	BASS\$CB_POP	1647	
				56	D5	000D8	TSTL	TEMP_R11	1653	
				05	13	000DA	BEQL	11\$		
		58		56	DO	000DC	MOVL	TEMP_R11, CCB	1656	
				69	16	000DF	JSB	BASS\$CB_POP	1657	
				04	000E1	11\$:	RET		1660	

; Routine Size: 226 bytes, Routine Base: _BASSCODE + 02BE

; 817 1661 1

BASSGET
1-021

C 16
16-Sep-1984 00:34:00 VAX-11 Bliss-32 v4.0-742
14-Sep-1984 11:55:00 [BASRTL.SRC]BASGET.B32:1

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(6)

818 1662 1
819 1663 1 END
820 1664 1
821 1665 0 ELUDOM

!End of module - BASSGET

PSECT SUMMARY

Name	Bytes	Attributes
_BASS\$CODE	928	NOVEC,NOWRT, RD , EXE, SHR, LCL, REL, CON, PIC,ALIGN(2)

Library Statistics

File	----- Symbols -----	Pages	Processing
	Total Loaded Percent	Mapped	Time
\$_255\$DUA28:[SYSLIB]STARLET.L32:1	9776 4 0	581	00:01.2

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LISS:BASGET/OBJ=OBJ\$:BASGET MSRC\$:BASGET/UPDATE=(ENH\$:BASGET)

Size: 928 code + 0 data bytes
Run Time: 00:20.9
Elapsed Time: 00:45.4
Lines/CPU Min: 4770
Lexemes/CPU-Min: 26469
Memory Used: 159 pages
Compilation Complete

0023 AH-BT13A-SE
VAX/VMS V4.0

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